



METRO Exodus is getting a second DLC expansion pack. The addition to the post-nuclear Russian epic — Sam's Story — is out on February 11 for Xbox One, PS4,

PC and Stadia. It looks to tell the tale of a former US marine exploring a large sandbox survival level filled with new characters, guns and enemies.



BATMAN: Arkham Knight may be five years old but it is getting a new DLC pack, but... there is no great story extra. There is an Earth 2 Dark Knight

skin. That's right, a new suit. You could get it as part of the Arkham Collection last September, but it's now available to Arkham Knight owners on PS4.



Born-again Stranger's on fire

THE Switch has become home for games to enjoy an HD rebirth. Oddworld: Stranger's Wrath first appeared in 2005 as an Xbox exclusive, and it has all the ingredients to be a Switch smash. It has a fun gaming loop and still feels fresh. You are the Stranger, who is Clint Eastwood in all but name. He is a moody, cool bounty hunter out to bag his man and get to the roots of his past. The twisted western vibe works in the Oddworld universes. The game is split into a third person platforming adventure, where you

run, jump and swim around the levels doing light platform-based puzzles, and an FPS where you grab your crossbow and bring home the bounty dead or alive. Strangely, the bounty has no real impact on the game other than in the amount of coin you bag at the end. The ammo system is cool — you have access to a number of

critter-based rounds from zap bugs to spiders. Each has its own attitude while waiting for you to fire. And the hunt for the ammo adds a fun factor. However, switching between ammo types isn't easy, and the camera feels a bit sticky. The graphics are crisp but do show their age at times, but the audio is solid. It may be 15 years old but it still has enough in the tank to make it worth a look. ★★★



NEW MUSIC

By Jim Gellatly

OTHER HUMANS WHO: Darren Martin (vocals/synth), Brandon Cassidy (guitar) FOR FANS OF: The Killers, Interpol, Arcade Fire

JIM SAYS: This North Lanarkshire duo are on to a winner with their dark atmospheric synth pop. I first came across them when they applied to play the T Break Stage at T In The Park in 2015. Darren said: "Brandon and I were friends when we were younger, and were always at the same parties and ended up talking about music. My old band was coming to an end and we got in a room and started demoing ideas. We sent out those first demos and ended up with a slot at T In The Park before we had even played our first show. "Playing to a full tent on a Saturday night will always stay with me. I went to that festival always dreaming I could play it and it happened!" Since then they've been writing, recording and touring, taking their time on a debut album. Going by the most recent singles For Discos & Funerals and Christ they now look ready for the next level. Darren said: "For Discos & Funerals marked the start of our sound going forward. It was like a rebirth." Christ, which came out in December, continued the momentum. Echoing bands like Editors and Joy Division, it has 'epic' written all over it. Darren said: "Christ came very naturally at the piano. I was sitting messing around, feeling a bit lost. By the time we first played it, it had evolved into a bit of a live anthem."

A major change since Other Humans formed has been stripping it back from a four-piece to a duo. Darren said: "The biggest struggle for a while was trying to get four people in a room at the same time. We realised becoming a two-piece was the way forward with a bassist and drummer just for live shows. It's made a difference creatively. Now our biggest struggle is we have too many songs. Sometimes you can't keep up. We've got a hundred half-ideas between us that we just ping back and forth every few days!" Aside from that festival debut at T In The Park, an appearance at King Tut's in Glasgow last year is another career highlight. Darren said: "We supported Dave Keuning from The Killers. He's a bit of a hero of ours. He was very down to earth and invited us out for drinks after the show. This guy wrote the music to Mr Brightside — he was one of the reasons Brandon and I got into music. Hanging out with him was surreal. He's a legend." While I wait in anticipation for the album, a new single from Other Humans isn't far off. Darren said: "Demons is probably the fastest song we have. It's the complete opposite to Christ, a rebellious brother in a way."

They'll launch the single with a gig at Barrowland 2 in Glasgow on March 26. Before that, they'll be at Drygate in Glasgow on March 14 as part of Grassroots Music's Talkin' About A Revolution? all-dayer. All proceeds go to children's humanitarian charity Spirit Aid.

MORE: facebook.com/otherhumansmusic

Jim presents a weekly showcase of New Music on Amazing Radio Sundays 2-4pm. www.amazingradio.com, jimgellatly.com

Hear video of Other Humans at thescottishsun.co.uk

STREETS AHEAD



say we didn't give them the right tools to play well, they'll blame us or Capcom and that can hurt if we have worked really hard on something and people are just trashing it. "But there is always something to learn from feedback from fans, negative or positive." That fear of criticism ramps up the pressure when the team is launching updates. He said: "We don't focus on just taking feedback from pro players because we don't want to end up creating storylines within the pro community, like pro wrestling, where this player goes up and this

one goes down. These people are important but we need to be fair to everyone who plays the game in any changes we make. "The best way that we can do this is to make this sort of sport entertainment work for everyone. "Street Fighter V has been built with network gaming from the ground up so we have been able to analyse every single match that has ever been played in the game online. Our programmers can look at this huge amount of data as there are over half a million matches a day and it lets us see a much richer variety of data than just a few people's opinions on the

game. We see how people are playing the game and characters as well as who's working best against who and the like." Street Fighter V was released only on PS4 and PC, but Yoshinori ultimately wants to create a full-blown community. He said: "We want to have it so anyone can take part but you can say you can't play the game on Xbox or Switch so that's not everyone. "There is still a lot unclear about the next gen even for myself so we don't really know what the future will hold. "Having a single community able to play together and seeing what we can really do with that is probably more meaningful to me than just putting the game out everywhere."

'Love creating a clash of cultures'

THE Street Fighter series is no stranger to a crossover events and Yoshinori believes it was a trail-blazer.

He said: "Street Fighter paved the way for collaborations in other games. We did it first and people were like 'It may not look like it matches, but people really enjoyed these clashes of culture. One of my favourites is Street Fighter V Ghosts and Ghosts where you can have Ryu end up in Arthur's famous strawberry boxer shorts."

Yoshinori admits he has a dream crossover. He said: "I would love to see DC characters in the mix. Maybe DC vs Capcom wouldn't be enough so how about Marvel vs DC vs Capcom in one big game?"



FANS OF Netflix smash The Witcher are in for a real musical treat — the Toss A Coin To Your Witcher song has been released as a single. The very catchy earworm — sung by the bard Jaskier — has prompted fans to produce

hundreds of cover versions and mods. Oddly, there was no official single on any of the major streaming services, but that's been sorted as you can get Toss A Coin To Your Witcher on Spotify and Apple Music.



TOP 5 GAMES THIS WEEK

- 1 Call Of Duty: Modern Warfare
- 2 Dragon Ball Z: Kakarot
- 3 Grand Theft Auto V
- 4 Mario Kart 8 Deluxe
- 5 FIFA 20

THE Battlefield V Chapter 6 update will move the action into the jungle on the Solomon Islands. Expect a host of add-ons such as weapons and gadgets, new Elite characters, chapter rewards and a map. The Americans are on the attack and the Japanese have to defend their lines. The terrain will play a large

part in the fight as the map is designed for close jungle infantry combat combined with land and sea vehicle warfare. Support class will get the Type 11 LMG and the Model 37 shotgun while Assault will be able to unlock the M2 Carbine. Oh, the M1A1 Bazooka and Lunge Mine Gadget also join the party.

