

**LATEST** in Resident Evil 3 remake hype. Capcom has released a demo that suggests ammo count will be key. More good news: an open beta for

Resident Evil Resistance — the asymmetrical co-op side of Resident Evil 3 remake — goes live on March 27. The game will hit Xbox One, PS4 and PC eventually. Promise.



**THE** real Moto GP season may be stuck in the pits due to Covid-19 but Milestone are revving up for the release of MotoGP20. A new trailer shows Valentino

Rossi tearing up Mugello. Milestone promise more realistic bike physics and behaviour and fuel and tyre management. Out on Xbox One, PS4, Switch and PC on April 23.



# Don't look Yak in anger

THE Yakuza series has been going from strength to strength and has rightly become a bit of a cult game. But it was a treat reserved for PS4 fans until Microsoft changed the rules — and all gamers will be the winners. The firm has struck a deal with Sega to bring the whole series over to the Xbox One and PC. That is a massive deal because it is fair to say that the Xbox has historically lacked a strong catalogue of Eastern titles. And now many people are hoping this is just the start of things to come. But what better place to start than right at the

**Yakuza 0**  
Xbox One, PS4 and PC £14.99  
beginning with Yakuza 0. This is the perfect jump-on point for anyone looking to see what the fuss around the series is all about. The game follows Kazuma Kiryu and Goro Majima — who are both members of the Yakuza in 1988 Japan. Kiryu is trying to break free from

the shackles of the organisation, but he quickly finds himself framed for a murder. Meanwhile, Majima has to carry out a hit to regain his seat in the Yakuza but that turns a bit pear-shaped when he falls in love with the target. That scratches the surface on a very deep tale that is full of twists and turns. It draws you in and hooks you into the seedy Japanese underworld. Quick point: there is no English dub. It's all in Japanese so get ready to read a LOT of subtitles. Yakuza 0 originally filled in a lot of the blanks for series fans — now it's a perfect gateway to a world of Eastern wonder. **★★★★**



# ONE HIT WONDER

**ONE** has mastered over-the-top stunts and characters like the anime. They have created some weird and wonderful tales and heroes in the manga and onscreen anime. It is fair to say, they have done it again. This is the latest smash to come from the Far East — it's a tale about a man who can beat his fights with one punch. We can see what you are thinking. On this does not sound like much of an achievement. But bear with us...and with it use this manga character has become a household name. That fame has come the game — Japanese studio Spike Chunsoft have just released One Punch Man: A Hero Nobody Knows. It's, unsurprisingly, a brawler set in a series universe — but with a few interesting twists. You reckon you can just take control of Saitama — aka One Punch Man — and your way to victory then you are in for a real shock because you don't get to play much as the unstoppable hero. Oh no, you fill the boots of a rookie hero trying to make his name on the streets and climb

**One Punch Man: A Hero Nobody Knows**  
Xbox One, PS4 and PC £49.99  
the ranks from a class C to an S hero and to fight some real bad guys. The tale also runs alongside the events of the first series as you meet with Saitama and crew along the way. **SPOILER ALERT:** It's a long road that can become a bit of a grind quite quickly. It isn't just a straight-up fighter because there is an RPG vibe in an odd way because you run around a hub city where you can talk to the locals to get side missions, meet other heroes, shop for new costume bits and kick some serious bad-guy backside. If you're an anime or manga fan there is a good chance you will have played Spike Chunsoft's last title, Jump Force. It was billed as a sort of Smash Bros for that scene, but it didn't quite nail the landing. One Punch Man feels like an evolution of the Jump Force formula. The fighting takes place in open arenas and combos are very easy to pull off — maybe a little too easy. But, as you win, you'll unlock new moves and powerful finishers. But there is no way that this is in the same fight ring as the likes of Streetfighter V — and that is a compliment as much as a criticism. On the one hand, it

doesn't have the depth of Streetfighter so advanced brawlers can't really get their teeth into it. But, on the other, it will let more casual fight fans have some fun. When you're fighting a really powerful enemy you can hold out until a back-up hero arrives and becomes a sort of tag partner who can save your bacon. Best of all, most of the back-up heroes are characters from the show such as Tank Top Tiger, Sliverfang, Spring Mustachio and, of course, the pushbike-riding Mumen Rider. It's a bit of a buzz to get to play as them from time to time. And that's also the way you'll get to play as Saitama. But, you guessed it, he arrives and immediately ends with...one punch. When you're not playing the story, you can throw down with a few mates — both off and online. You pick your fighter of choice and just get to it. Yes, Saitama is there but you can alter just how powerful he is. Anticipation of One Man Punch was high. The result is a slightly confusing RPG-fighter mix that never really wins either battle and can't sit comfortably in the middle ground. Does that make it a cash in? Meh to be honest. Your mileage will vary much depend on how big a fan you are. As a brawler, it's no knock-out. One Punch is more of a One Hit Wonder how good it could have been **★★★★**



**ISOLATION** has to have everyone's gaming info. It's off and Sony had teasers but there in the way of cool. They were first out as they spec for the Xbox machine which

memory bandwidth, expandable storage and more. There will also be the option of a 1TB Expansion Card to double the storage in a throwback to memory card days. Xbox also released details of changes for the Wireless Controller, which will accompany the Xbox Series X at launch. One but adds what looks like a share button similar to the PS4, the d-pad has been reworked and it all looks more comfy for tiny hands. Not to be outdone Sony offered a rather dry and dull livestream about the technical spec of PS5 and its innovative "boost" approach to core clocks,



**TOP 5 GAMES THIS WEEK**

- 1 Nioh 2
- 2 Mario Kart 8 Deluxe
- 3 Pokémon Mystery Dungeon: Rescue Team DX
- 4 Call of Duty: Modern Warfare
- 5 FIFA 20



## NEW MUSIC

By Jim Gellatly

**CONNOR FYFE**  
**WHERE:** Bellshill, North Lanarkshire  
**FOR FANS OF:** Sam Fender, Catfish And The Bottlemen, Gerry Cinnamon  
**JIM SAYS:** At only 13 years old Connor has already appeared at some of the country's key venues. He's graced the stage at Glasgow's legendary Barrowland, headlined the city's Classic Grand and performed at festivals such as Party At The Palace and EH6. Last weekend the youngster played with band of the moment, The Snuts, at their King Tut's EP launch. He also went down a treat playing with The Snuts at Motherwell Concert Hall in September. He said: "I love The Snuts. I had tickets for that gig so when I was asked to support them near my home town it was just amazing."

The Bellshill Academy student had the rowdy crowd eating out of his hands that night and again got an incredible response at Tut's. On stage he comes across as a seasoned professional. You soon forget how young he is. He's got a voice beyond his years and has developed into an accomplished songwriter. Remarkably he's only been doing it for a couple of years. The self-taught musician was eight when he started playing guitar using YouTube tutorials, but would refuse to sing. When he was 10 Connor started singing along, and at 11 he played his first proper gig at one of singer-songwriter Mick Hargan's Song Clubs. He said: "I started learning licks covers to gig regularly and wrote my first original when I was 11." That first song Forget So Easily, with a few changes along the way, is now called Forget. It appears on his freshly released debut album Don't which was launched at the end of last month with a sold-out concert at the Room 2 club in Glasgow. He said: "My mum booked me into Crownpoint Studios with Andy Anderson last year to record 10 covers in a live session. They came out good, but I ended up going back to record my own stuff. I learned loads more about the writing and recording process, but I prefer to play live." Connor's come up with a striking album, packed full of anthems. Tracks like Struck, Leaving, War and the title track Don't just ooze class. It's going to be fascinating to watch his career progress. There have been management offers but his mum and dad, Tricia and Robbie, currently look after things. He added: "I wouldn't have got to this point without them. They are so supportive and say, 'just go for it.'" Connor revealed that his music doesn't impress all his peers. He explained: "Well, you will always get folk trying to put you down for what you do but I just block it out. All my true pals come to my gigs and are supportive." Like many, Connor's live appearances are on hold due to coronavirus. The lack of school might give him more time to work on his music. Along with studies of course. **MORE:** facebook.com/ConnorMusic ● Jim presents a weekly showcase of New Music on Amazing Radio Sundays 2-4pm. amazingradio.com/jimgellatly.com