

● **MILESTONE'S** latest instalment in bike sim **RIDE 4** is out in October. It promises a revamped career mode, better handling and more lifelike bikes. You're on the

road to the ultimate sportsbikes championships in career, while the new endurance mode offers dynamic weather conditions and pit stops for tyre and fuel management.

● **A NEW Mortal Kombat 11:** Aftermath trailer has revealed DLC character RoboCop in his full glory. The 80s supercop — voiced by original actor Peter Weller —

calls in an ED-209 for some twin mini-gun action. The DLC has two other new characters, Sheeva and Fujin, and new stages including the Dead Pool and Soul Chamber.

# VAN'S LOADS OF FUN

FEW things are as stressful or painful as having to move house — from endless boxes to trying to manoeuvre the couch through a doorway that's just too small even though you measured it twice.

So it's just got to be a winner to build a game around the whole experience...right? Well, that's what the guys and girls at Australia SMG Studio reckoned.

They have created a new co-op moving game where teamwork is easier said than done.

From the outside this has a strong Overcooked vibe — to the point where it could have been from the same team.

The feel and look is so similar and they are both published by Team 17.

As this is a couch co-op game about...err... moving couches, you have to work together with up to four of

## Moving Out

Xbox One, PS4, Switch and PC £19.99

your mates to get a list of items onto the back of your van. As you go from job to job the challenge gets more interesting — with the introduction of lava floors or moving livestock.

You work for the Smooth Moves removal firm and you are only as good as your last job over the 30 different levels. There is also a number of side goals to activate which are really challenging.

They range from not breaking any windows to getting extra items

loaded — and all while battling the clock to score gold, silver or bronze awards for the job.

You also never know what is around the next corner. The controls are easy — run, grab and throw — but some tasks are not one-man jobs. You might have to move a fridge and need a buddy.

That opens up a new can of worms because you have to work together to get to the van and keep the pace up, so you'll soon be throwing boxes of fragile things out the window and catching them like pros.

This is a burst of colour and character with an 80s feel. There are loads of lovely little details like the toaster popping mid-job or your character having a cheeky fart after lifting a heavy load.

This is digital joy with mates but still a laugh on your own. ★★★★★



## NEW MUSIC

By Jim Gellatly

### SUNSTINGER

**WHERE:** Dunfermline.  
**WHO:** Taylor Wright (vocals/guitar), Scott Gourlay (guitar), Bill Anderson (bass), Nick Hernandez (drums).  
**FOR FANS OF:** The Jesus and Mary Chain / Joy Division / The House of Love.  
**JIM SAYS:** The Fife lads continue to impress with their sixth single, The Void.

Their distinctive psychedelic wall of sound again comes to the fore on the track. Dark and dreamy with a glistening melody.

Well-known faces on the local scene, they've plenty of experience behind them from other bands, including tour dates with Oasis and The Fratellis as well as T In The Park and Glastonbury appearances. They came together as Sunstinger in early 2018.

Bassist Bill Anderson, formally with Sergeant, said: "We've all known each other as mates for years. We formed with half-plans to write and record some songs, which then led to us getting offered our first gig at Liverpool Sound City. "We never really planned to do any gigs, but it was too good an opportunity to pass up. The gig was far from perfect, but I think it made us realise that playing live with your mates is a big part of being in a band."

"They've been on a roll since then including a memorable hometown gig at Lourenzos nightclub last year ahead of Idewild's headline set as part of the Outwith Festival.

Bill said: "We were on first in the biggest venue. We went into the gig expecting it to be empty, but when we walked out it was rammed. It was totally unexpected, but confirmed that people were starting to get into what we were doing."

For a band that seems to be entrenched in the Fife scene, they reckon their music takes a step back from what else is going on.

Bill explained: "Fife is really important to the band, we're all from small mining towns and this definitely influences a lot of what we do. Saying that, we don't really fit into any of the scenes or cliques."

"I think that means we have to work that bit harder to progress than some of our peers. As a band we'd much rather get to wherever we end up on merit rather than on someone else's coat tails."

In between Call Of Duty sessions, Sunstinger have been keeping themselves busy during lockdown. The launch gig for the single may have been cancelled, but there have been plenty of online appearances. The promo machine seems to be working a treat as well with some great coverage in blogs.

Bill added: "The reviews for The Void have all been really good. The reaction from our fans has been great, which is the most-important thing to us. We have another couple of singles up our sleeves, but no release dates as it stands. We hope to release something and tie it in with some gigs, but that's on hold."

**MORE:** facebook.com/sunstinger  
● Jim presents a weekly showcase of New Music on Amazing Radio, Sundays 2-4pm.

amazingradio.com

jimgellatly.com

Watch video of Sunstinger at thescottishsun.co.uk

# Hot Wick's lit

**RETIRED hitman John Wick is the perfect subject for a first-person shooter or an open-world epic.**

The possibilities are endless as Wick gets drawn back into the gun-for-hire game.

But UK firm Bithell Games went all leftfield and have served up a strategy game. Now that is a ballsy move.

Hex is the first fully licenced game based on the much-loved movies so there has been a lot of anticipation. The character has only ever featured in a few games such as Payday 2 and Fortnite.

This is actually a prequel to the movies — set a few years before John meets his wife and decides to hang his guns up. Yeah, just see the first movie to see how that works out.

Hex is a gangster, voiced by Troy Baker, who has kidnapped Winston and Charon. Fans will know that they are John's closest "friends". It was a coup for the game that Ian McShane and Lance Reddick reprise their big-screen roles which adds some real weight to the proceedings.

Hex's revenge act is aimed at getting the

## John Wick Hex

PS4 and PC £15.99

attention of the high table — a group that oversees the crime world in the Wick universe.

But that move backfires and the high table order the Baba Yaga to rip Hex's empire apart.

Wick fans really bought into the story, but it is a gameplay gamble. The result is that each mission sees you having to complete one of two goals — get to the end and make it out or take down a target. It's sort of dressed up as a boss fight.

Each level is based on a grid where you have to think each move out. If you spot an enemy then time stops to let you plan your next move. The clock is king here — there is a timeline that governs what you can do.

You'll need to find the right action for the amount of time you have left. Pick the wrong one and the enemy can beat you to the punch in more ways than one.

Learning what your move set can do and how long they will take is key to the gameplay.

There is an arsenal of weapons to spice things up but, spoiler alert, it can take ages to reload.

You can also stash bonus goodies in the levels before attacking them.

Once you complete a level you get a replay of the mission. On paper, that should be a slick treat to show you looking like a badass in a mini-movie.

However, in reality, it just highlights the issue the game has with the animation. It is really wooden plus we suffered a number of crashes while watching the replays.

The game is dripping in style. It's all dark, moody and neon-soaked with a strong comic book vibe. Add in the movie star voice talent and it is very slick. But — and it's a big but — it would have been a winner to have Keanu Reeves. He was probably otherwise disposed with that Cyberpunk thing.

That said, this is an interesting and bold take for a first gaming outing of the big-screen hit. It won't be what some expected — or want — but it is an enjoyable 10-hour adventure from an unusual angle. ★★★★★



● **HYPE** over PS4 title The Last of Us Part 2 is growing. Now Sony are releasing a Last of Us Part 2 PS4 Pro limited edition bundle alongside the game launch on June 19. You get a customised matt finish PS4 Pro that is engraved with Ellie's distinctive

fern tattoo, as is the DualShock 4 wireless controller. You'll also get a few coders for treats. A wireless headset to complete the set is on the way. The bundle is around £349.99, or you can get the controller for £49.99 and the headset for £77.99.

## TOP 5 GAMES THIS WEEK

- 1 Animal Crossing: New Horizons
- 2 Grand Theft Auto V
- 3 Call Of Duty: Modern Warfare
- 4 FIFA 20
- 5 Mario Kart 8 Deluxe

● **RAINBOW** Six Siege may be five years old but it is showing no signs of slowing down. Operation Steel Wave is the second season of the Year 5 updates and introduces two new Operators — Ace and Melusi. Ace is an ex-Norwegian Home Guard and has a throwable, stickable device known as

S.E.L.M.A. which deploys explosives to destroy most defensive gadgets. Melusi is a member of the South African National Defence Force and gets the Banshee electronic gadget. This device emits a loud buzz when an opponent enters its range — showing their whereabouts and slowing them down.

